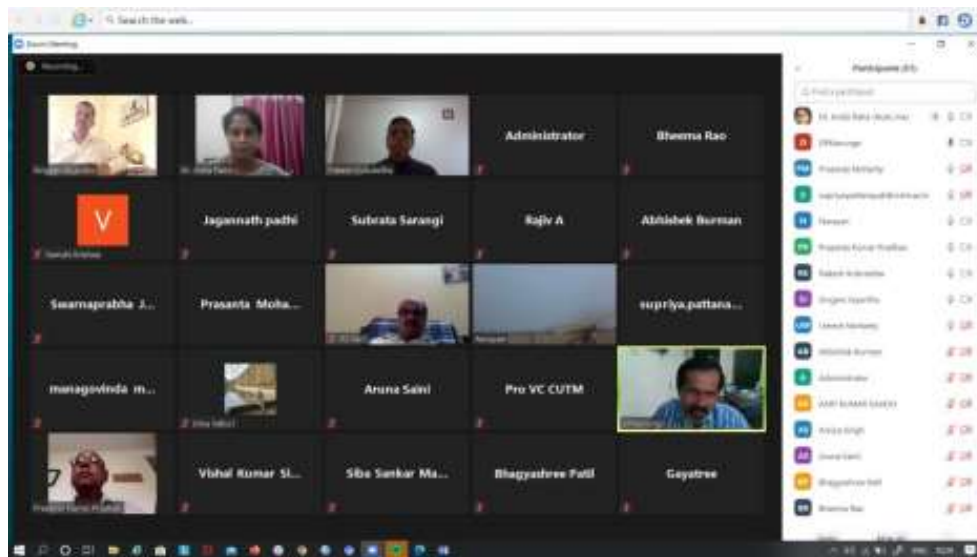




## Online Gaming Competition at CUTM, BBSR

**Date:20th March 2021**

As a CSR: Cultural & Responsibility Initiative, members of the following CSR clubs organized an online gaming competition following the COVID norms from 20th March 4:30 PM onwards with a total number of participants 64. That was the first gaming performance of students. The activities were as follows: All the participants received participation certificates for their performance. Thanks to all the student participants and volunteers. All the CSR Core-Coordinators were thanked for coordinating the whole program.



**Students List:**

<b>Sl. No.</b>	<b>Students List</b>	<b>Participants List</b>
1	KUMAR ANKRIT BARIK	181516100043
2	SK. SAHIRUL ISLAM	181516100044
3	SHIV SANKAR MISHRA	181516100045
4	DEBABRATA PARIDA	181516100046
5	PRABHAS KUMAR MAHATO	190301110001
6	BRIJESH KUMAR NAYAK	190301110002
7	MALAY KUMAR SAHU	190301110003
8	NARENDRA KUMAR SAHU	190301110004
9	MONALISHA NAYAK	190301110005
10	S P SWAIN	190301110006
11	ALAN ROONAQ XALXO	190301110007
12	K KARTIK DORA	200301110001
13	ATUL KUMAR	200301110002
14	SK ABU SUFYAN	200301110003
15	BIBHUPRASAD BHUTIA	200301110004
16	SWATI SUCHARITA	200301110005
17	SHRUTI PRIYANKA	200301110006
18	RAM MOHAN PAIKARAY	200301110007
19	ADITYA NARAYAN DAS	200301110008

Mrs. Prativa Satpathy

In charge- CSR